

- Other committee members: Colm Ryan, Brendan Murphy, Frankie Connern
- Pitch Committee: Tom Duffy/Bart Gormley



Tuam Celtic Coach Guidelines

Tuam Celtic is affiliated to the FAI and Galway FA and as such coaches must adhere to the published guidelines:

- Garda Vetting is mandatory and must be in date (check with Club CWO)
- Child Welfare Course; Safeguarding 1 is mandatory and must be completed and in date (check with club CWO)
- The FAI PDP Coaching Courses are highly recommended and all coaches must hold a relevant qualification to the age group they coach with in order for Tuam Celtic to obtain the Club Mark 1 Star Award and for us to maintain it in the future.
- In accordance with FAI Guidelines, all children must get 25% to 50% game time (see table below) with roll-on roll-off substitutions allowed

Tuam Celtic as a club, has the following philosophy in relation to underage football:

- Player enjoyment and development is the priority. Winning, while nice, is not the priority.
- Respect towards players, officials and parents is expected
- Try to minimize instructions from the sideline let the children play and learn for themselves.
- The Director of Football will work with teams from u13 upwards to help with positioning, tactics etc.

Tuam Celtic Coach Guidelines – Child Welfare

Tuam Celtic club guidelines in relation to child welfare are as follows:

- Garda Vetting is mandatory and must be in date (check with Club CWO)
- Child Welfare Course is mandatory and must be completed and in date (check with club CWO)
- A minimum of 2 coaches are required at all times at training and matches
- The committee are always available to offer support and guidance, and/or deal with conduct issues
- Best practice is for children (other than your own) to <u>not</u> travel to away games in your car
- Look out for the kids ensure they are collected from training/matches!





Playing Format Summary										
Age Group	Squad Size	Team Size	Match Format	Match Duration	Referees	Playing Time	League Tables	Pitch Size (m) Min/Max	Goal Size	Ball Size & Weight
U10	16	7 v 7	Twin	2 x 25 mins	Yes	50%	No	65m x 40m max * 60m x 35m min	2m x 5m	5 (320 gms)
U11	16	7 v 7	Twin	2 x 25 mins	Yes	50%	No*	65m x 40m max * 60m x 35m min	2m x 5m	5 (320 gms)
U12	16	9 v 9	Normal	2 x 30 mins	Yes	25% to 50%	Yes	Box to Box, see page 24 of full booklet	2m x 5m	5 (370 gms)
U13	16	11 v 11	Normal	2 x 30 mins	Yes	25% to 50%	Yes	Full	Full	5 (370 gms)
U14	16	11 v 11	Normal	2 x 35 mins	Yes	25% to 50%	Yes	Full	Full	5 (370 gms)
U15	16	11 v 11	Normal	2 x 35 mins	Yes	25% to 50%	Yes	Full	Full	5 (450 gms)
U16	16	11 v 11	Normal	2 x 40 mins	Yes	25% to 50%	Yes	Full	Full	5 (450 gms)

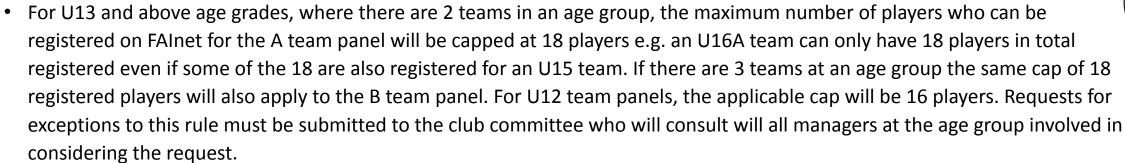


Tuam Celtic Coach Guidelines – Player Registration & Squads (u12 up)

- Every child must have club membership paid through ClubForce. Only registered players will be subsequently registered with Galway FA:
 - 1. Player/parent must confirm they paid club membership to the coach
 - 2. If already on FAInet (eligible to play for Tuam Celtic) and Club Secretary has confirmed membership has been paid, they will be immediately registered on team panel (i.e. eligible to play).

OR

- 3. If not already on FAInet/on FAInet but require transfer from another club, Club Secretary will confirm they have membership paid and point the manager in direction of form that has to be filled out and returned to Club Secretary (and will then submit it to FAInet ... which can take a week or more to process before player is eligible to play. FAInet can reject the request for any multitude of reasons which we then have to address and resubmit again to FAInet).
- 4. Each child & parent to sign the squad sheet at start of the season
- A 1 hour training slot will be allocated to your group on the Astro for Winter training.
- You can <u>not</u> use players from a different squad of same age group (e.g. "U12B" players can not play "U12A" matches and vice versa).



• You may register and use players from a younger age group (1 year younger) to boost your squad (maximum 3), and they should only be played if your "proper" age group is depleted on a given match day and/or if there is exceptional talent in the younger age group. (e.g. U15 could use up to 3 x U14 players, but no U13 players) If unsure, please consult with a committee member.





Tuam Celtic Coach Guidelines – Fixtures & Match Day (u12 up)

- There is 1 league (Galway FA) and 3 cups (Galway FA, SFAI National, Divisional) and fixtures/results are posted on Galway FA website. Not all teams are entered into cup events, but all teams are entered in Galway FA leagues.
- U12 matches are 9-a-side with c. ¾ length pitch (refer to FAI website for dimensions and use smaller goals in Celtic Park) & U13 matches and upwards, are 11-a-side and played on full size pitch.
- You need to fill in game card with player details at start of match and hand it to the referee. Only players who have been confirmed as successfully registered with Galway FA on FAInet can be used in official games. If you are not certain of a player's registration status, then please query it with the club secretary.
- A referee gets appointed by Galway FA.
- The club treasurer will look after paying the referee, and may ask for your help
- Full rules apply (e.g. red/yellow cards, offside etc.)
- Home game results must be sent (call or text) to the Club Chairman. Late submission of results can lead to the club being fined.
- All requests to postpone a game must be submitted to the Galway FA only after you have agreed an alternative KO time and/or date with the opposing team's manager. The club secretary will be able to get you a contact number for the opposing team

manager. In the case of a league game, the new date for the league game will have to be before the next scheduled league game for your team (i.e. typically within 2 weeks of original game date). It is totally at the discretion of the Galway FA to agree to the request and a lot will depend on referee availability and how close to the original fixture date the request is submitted. So please look ahead in the fixture list to your team's fixture to spot well in advance any problem dates which may require a request to refix a game.

